

Area.SaveImage

Introduced in build 9.1

Overload	Description
<code>SaveImage(String, ImageFormat)</code>	Saves an Area as a specified image format at a specified file path.
<code>SaveImage(String, ImageFormat, int?, int?)</code>	Saves an Area as a specified image format with specific dimensions in pixels at a specified file path.
<code>SaveImage(System.IO.Stream, ImageFormat)</code>	Writes an Area as an image to the specified stream.
<code>SaveImage(System.IO.Stream, ImageFormat, int?, int?)</code>	Writes an Area as an image with the specified dimensions in pixels to the specified stream.