

Area.SaveImage

Introduced in build 9.1

| Overload | Description |
|---|--|
| <code>SaveImage(String, ImageFormat)</code> | Saves an Area as a specified image format at a specified file path. |
| <code>SaveImage(String, ImageFormat, int?, int?)</code> | Saves an Area as a specified image format with specific dimensions in pixels at a specified file path. |
| <code>SaveImage(System.IO.Stream, ImageFormat)</code> | Writes an Area as an image to the specified stream. |
| <code>SaveImage(System.IO.Stream, ImageFormat, int?, int?)</code> | Writes an Area as an image with the specified dimensions in pixels to the specified stream. |