

# ChartSettings3D.UseRightAngleAxes

## Description

Sets or returns whether the axes will be at right angles. If true, `DistanceFromEyeToChart` will have no effect.

**C#**

```
public boolean UseRightAngleAxes{ get; set; }
```

**vb.net**

```
Public Property UseRightAngleAxes() As Boolean
```

## Remarks

`UseRightAngleAxes` is false by default for most chart types. The exception is Bar and Column charts (except for `Column3D`), where it is true.